

2010 Scout Show Exhibit Judging Criteria

Pack _____ Troop _____ Division (1 or 2) _____ Crew/Post _____

Description	Maximum Score	Actual Score
Promptness: Display ready on time when show opens to public.	<u>5</u>	<u> </u>
Attendance: At least 2 youth members in booth at all times. Adult supervision adequate.	<u>5</u>	<u> </u>
Personal Appearance: All youth members in neat & clean uniform, costume or appropriate clothing to the theme.	<u>5</u>	<u> </u>
Attitude: General conduct, behavior, and courtesy of participants.	<u>10</u>	<u> </u>
Originality: Creativity in booth development and design and treatment of subject.	<u>5</u>	<u> </u>
Display Appearance: General attractiveness and appeal; audience interest.	<u>10</u>	<u> </u>
Subject Matter: Satisfactory presentation or demonstration of subject.	<u>10</u>	<u> </u>
Live Action: A "live" exhibit, something being made, demonstrated, done, etc.	<u>20</u>	<u> </u>
Subject Knowledge: Participants fully conversant with topic or display.	<u>20</u>	<u> </u>
Display Identification: Legible statements or brief description posted of subject, advancement requirements; sign listing unit number, chartered organization, community and exhibit subject.	<u>10</u>	<u> </u>
Bonus Points: If application turned in by February 22, 2010	<u>5</u>	<u> </u>
ANY UNIT THAT BREAKS DOWN PRIOR TO 4:00 PM WILL BE DISQUALIFIED FROM THE JUDGING		
Name of Judge: _____	Total Score:	<u> </u>